

Aiden Turner

Contact

+44 7572 673735

aturner1904@gmail.com

<https://www.atgameshub.com/>

Personal Statement and Goals

I am a dedicated and dynamic professional with a first class Honours BSc in Games Design and 5 years experience in hospitality. My background in hospitality as well as my experiences working on university, personal and game-jam projects has equipped me with transferable skills and qualities that will allow me to thrive in a variety of roles. I am a fast, eager learner with an eye for detail and excellent organisation, communication and leadership skills which I often demonstrated by taking on leadership roles for university projects. Without clearly defined roles, I took initiative to plan a timeline for the project and produce design documents for the team to follow while maintaining clear communication for consensus on important decisions. Prior to my time at university I was a bar supervisor where I showcased my excellent customer service, interpersonal skills and ability to work under pressure. Being a public-facing role I was in constant communication with customers where my friendly attitude and understanding of customer wants provided excellent service even while under pressure during busy periods. This transferred well to my other responsibility of training new employees, helping them know what they were doing while maintaining a comfortable working environment.

Currently, I am working front of house at the Black Bull Hotel while searching for work related to games.

Skills

Personal

- Fast Learner and eager to try new things
- Friendly, easy to talk to and willing to both learn and help out
- Can work in teams effectively
- Know my own limitations and am not afraid to ask for support if needed
- Can work and solve problems independently

Software

- Visual Studio
- Miro, Trello, Github
- Powerpoint, Word, Excel

Programming

- C#, C++

EXPERIENCE

Black Bull Hotel, Duns — *Bartender, Waiter, Kitchen Assistant*

2015 - December 2021 / February 2025 - Present

- Developed and provided good customer service
- Used a good sense of numbers to cash up after a shift
- Made an effort to maintain a friendly and respectful workspace for coworkers
- Trained new staff members
- Managed stressful situations and work hours

Verdant Leisure, Pease Bay — *Bartender*

March 2022 - August 2022

- Provided good customer service
- Used a good sense of numbers to cash up after a shift
- Made an effort to maintain a friendly and respectful workspace for coworkers
- Using prior experience, suggested and implemented changes that made for a more efficient workspace
- Successfully managed difficult and rude customers and coworkers

EDUCATION

Edinburgh College— *HND Computer Games Development* (Achieved with B)

September 2020 - June 2022

- Developed programming skills using C#, C++, Lua, HTML and SQL
- Developed skills using the Monogame engine
- Developed skills using the Unity engine
- Developed skills using making mobile games using Lua
- Gained a base level understanding of 3D modeling and animation
- Gained experience for solo-developing games
- Gained experience in both pre-production and production of games including well produced documentation
- Developed UI design skills
- Developed general game design principles relating to level design and balance

Glasgow Caledonian University — *Bsc Games Development* (Design) (Achieved with First Class Honours)

September 2022 - July 2024

- Gained experience developing a game from pre-production to the end of production within a team
- Learned how to use and run a github
- Developed level design skills further, learning particular techniques
- Further developed skills using the Unity engine and C# scripting
- Developed skills using Unreal Engine and blueprints
- Developed skills for games systems design relating to balance, probability and metrics
- Gained further knowledge of UI and UX design as well as principles of user psychology
- Gained experience producing a product for a client and evaluating feedback